

AUTODESK MAYA

CERTIFICATION COURSE

All BrainBuffet Certification Courses come with Interactive Videos, Practice Assessments, Multilingual Subtitles and Transcripts, Hands-on Project Files, Teacher Lesson Plans, Grading Rubrics, Answer Keys, and Student Analytics.



COURSE DESCRIPTION

BrainBuffet's Autodesk Maya Course is a fun journey through 3D animation and modeling designed to prepare you for the Autodesk Maya Certified User certification exam. From Scene Management to Modeling, Texture Coordinates, Rigging, Cameras, Animation, Lighting, and Rendering, you'll gain hands-on experience with projects like "Army Men" and "Modeling a Tiefighter." Engage with assignments, quizzes, and hands-on projects, ensuring you're well-equipped for success.

MODULES	ESTIMATED COURSE DURATION	LESSON VIDEO RUNTIME
6	20 hours	6.5 hours



MAIN INGREDIENTS

- Module 1:** Scene Management
- Module 2:** Materials/Shading
- Module 3:** Modeling
- Module 4:** Rigging
- Module 5:** Cameras and Animation
- Module 6:** Lighting and Rendering

INSTRUCTOR FOR THIS COURSE



CHARLES GILBERT

Charles Gilbert pursued a career in professional acting that ranged from radio shows, commercials, and an international TV show where he met colorful celebrities along the way. A video gamer at heart, his 2nd career involved computer animation for TV commercials and video games for mobile phones. Combined with his love of teaching and sharing, he has taught video game design for the past decade at Lake Worth High School in Palm Beach county where he is loved by his students, wife, and two kids.



Watch Course Trailer

<https://www.youtube.com/watch?v=ncDwhiMKW54>

