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BRAINBUFFET

AUTODESK MAYA

CERTIFICATION COURSE

All BrainBuffet Certification Courses come with Interactive Videos, Practice Assessments, Multilingual Subtitles and Transcripts, Hands-on Project Files, Teacher Lesson Plans, Grading Rubrics, Answer Keys, and Student Analytics.



MODULES

6

ESTIMATED
COURSE DURATION

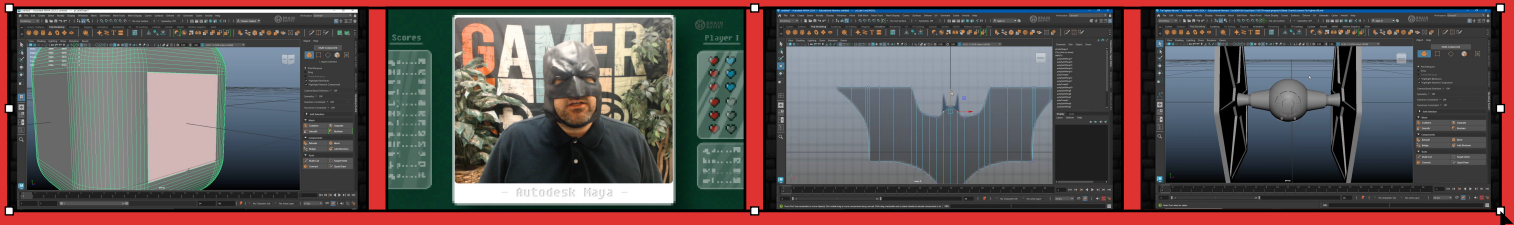
20 hours

LESSON VIDEO
RUNTIME

6.5 hours

COURSE CONTENT

BrainBuffet's Autodesk Maya Course is a fun journey through 3D animation and modeling designed to prepare you for the Autodesk Maya Certified User certification exam. From Scene Management to Modeling, Texture Coordinates, Rigging, Cameras, Animation, Lighting, and Rendering, you'll gain hands-on experience with projects like "Army Men" and "Modeling a Tiefighter." Engage with assignments, quizzes, and hands-on projects, ensuring you're well-equipped for success.



MAIN INGREDIENTS

- Module 1:** Scene Management
- Module 2:** Materials/Shading
- Module 3:** Modeling
- Module 4:** Rigging
- Module 5:** Cameras and Animation
- Module 6:** Lighting and Rendering



Charles Gilbert, a native in Canada, pursued a career in professional acting that brought an exciting time ranging from radio shows, commercials, and an international TV show where he met colorful celebrities along the way. A video gamer at heart, his 2nd career involved computer animation for TV commercials and video games for mobile phones. Minor in education he always had a passion for teaching which led him now to teach video game design at Lake Worth High School in Palm Beach county where he is loved by his students, wife, and two kids.



Watch
Course
Trailer

<https://youtu.be/qZz5QAWukGM?feature=shared>



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